


CITY OF NEW YORK  
DEPARTMENT OF BUILDINGS

Pursuant to Administrative Code Section 27-131, the following equipment or material has been found to be acceptable for use in accordance with the Report of Materials and Equipment Acceptance (MEA) Division.

Patricia J. Lancaster, A.I.A., Commissioner  
MEA 351-03-E

Report of Material and Equipment Acceptance Division

Manufacturer – Shizuoka Seiki Co. Ltd, Japan for A-1 Infrared Heating, 40 Seatuck Road, East Port, New York 11941.

Trade Name – Val 

Product – Oil fired portable infrared heaters.

Pertinent Code Section – 27-800.

Prescribed Test – RS 14-6 (UL 733, UL 296)

Laboratory – CSA International.

Test Reports – Certificate No. 218614, dated April 22, 2003.

Description – Oil fired radiant heater is portable heater can be used for outdoor/indoor application. Unit comprises fuel tank, high-pressure spray gun type burner, photocell flame monitor safety device. Unit model VAL6-6K ~~BE~~ <sup>ES</sup> infrared oil locator. Heat output - 111,000 BTUH.

Note: Minimum installed clearances from combustible construction shall be in accordance with RS 14-15 of the Building Code.

Recommendation – That the above described oil fired infrared heater be accepted for use fired by fuel not heavier than No. 2 only, when installed in accordance with minimum clearances to combustible construction as cited above, under the following conditions:

1. All shipments and deliveries of such materials shall be accompanied by a certificate or label certifying that the materials shipped or delivered are equivalent to those tested and acceptable for use, as provided for in Article 27-131 of the Building Code.
2. Approval shall be obtained from the Department of Air Resources to show compliance with their rules and regulations for fuel oil burning equipment.
3. Approval of all electrical equipment, apparatus, materials and devices shall be obtained from the Bureau of Electrical Control before installation.

Final Acceptance 11/21/03

Examined By Stephen M. Jones